

# SECTION 7

## Industrial Arts

Proudly sponsored by Tenterfield Show Society

Chief Steward Jessica Kennedy  
0411 042 270

Entry Fee: OPEN/NOVICE/FEATURE \$3 JUNIOR \$1

Prize Money: 1st \$10 2<sup>nd</sup> \$5 (Unless otherwise stated)

OPEN CHAMPION 1<sup>st</sup> \$100 2<sup>nd</sup> \$50 +ribbon

JUNIOR CHAMPION 1<sup>st</sup> \$30 2<sup>nd</sup> \$10 +ribbon

### CONDITIONS OF ENTRY

Entries accepted between 7.30am and 12:00 noon on Thursday, 26th January, and collected between 8.30am and 10am on Sunday, 29th January. Artworks sent from a distance should be properly packed with full arrangements made for return of works. All reasonable care will be taken. The Show Society accepts no responsibility. A steward will be in attendance at the show. Exhibits must be OWN work and have not been entered in the Tenterfield Show previously.

#### Wood Craft

##### OPEN

- W1 Wooden bowl (any size)
- W2 Any other turning
- W3 Intarsia/Marquetry
- W4 Hand carving
- W5 Restored or recycled
- W6 Furniture or major constructed work
- W7 Any other woodcraft
- W8 Pyrography

##### JUNIOR (Aged up to 18 years)

- W9 Turned item
- W10 Wooden toy
- W11 Any other woodcraft
- W12 Restored or recycled
- W13 Pyrography

#### 3D Printing

##### OPEN

- P1 Useful Item
- P2 Decorative Item
- P3 Any other item

##### JUNIOR (Aged up to 18 years)

- P4 Useful Item
- P5 Decorative Item

#### Metal Work

##### OPEN

- MW1 Major Work
- MW2 Furniture Item
- MW3 Recycled Metals
- MW4 Any other item

##### JUNIOR (Aged up to 18 years)

- MW5 Major Work
- MW6 Furniture Item
- MW7 Recycled Metals
- MW8 Any other item

#### Leather Work

##### OPEN

- L1 Useful Item
- L2 Decorative Item
- L3 Major Work
- L4 Any other item

##### JUNIOR (Aged up to 18 years)

- L5 Useful Item
- L6 Decorative Item

#### Precious Metals & Gem Work

##### OPEN

- MG1 Single Item
- MG2 Set of Items
- MG3 Decorative Item
- MG4 Useful Item
- MG5 Any Other Item

##### JUNIOR (Aged up to 18 years)

- MG6 Single Item
- MG7 Set of Items
- MG8 Decorative Item
- MG9 Useful Item