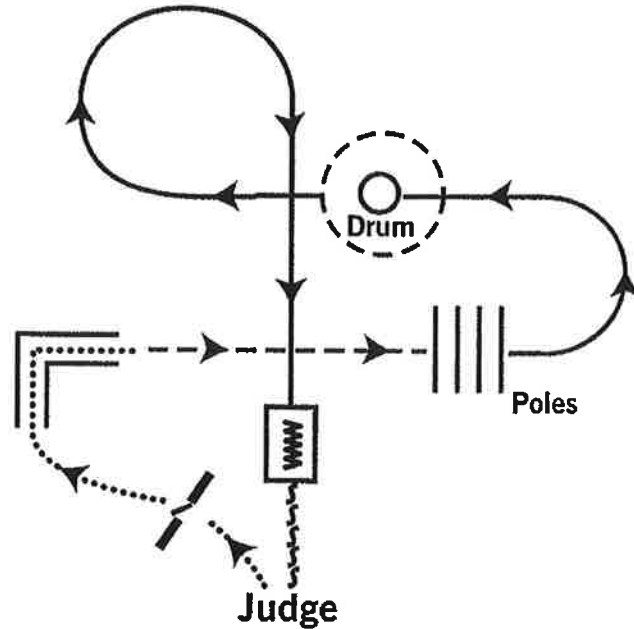


# Utility Pattern U1



	POSSIBLE POINTS	ALLOCATED POINTS
1 Type, Presentation and Overall Impression	10	_____
2 Walk to gate and pass through gate, keeping hand on gate at all times	10 x 2 (20)	_____
3 Walk onto L shaped poles and Walk through	10	_____
4 Trot to and over 4 poles on the ground	10	_____
5 Canter left lead 1/2 circle to drum and pick up coat	10	_____
6 Trot around drum and replace coat on drum and Canter circle to the right and straight to square	10 x 2 (20)	_____
7 Stop in square and Rein back 3 steps. Walk back to Judge on loose rein	10 x 2 (20)	_____
<b>TOTAL</b>	<b>100</b>	_____

Horse Name and Number



Australian Stock Horse